**FINAL ASSIGNMENT:**

**CREATE A SMALL GAME**

DESCRIPTION

A memory card flipping games.

PROJECT REQUIREMENTS

Grade B

-A memory card game that players can flip cards with mouse left button

-If the cards don’t match, it will flip back again

Grade A

[Fill this in with a bulleted list of features that must be implemented in order for this project to qualify for an A grade. Features in this Tier should be a challenge for you to program.]

-There will be a failure condition for the players

- There will be flip-attempt counter to track how many attempts player try to flip the cards

Grade S

- Add a countdown timer to the game

-There will be different endings for winning and losing